2.23 Hydrofoils & Propellers Homework Assignment #2 Assigned: Fri. Feb. 23, 2007 Due: Fri. Mar 2, 2007

1) Perform a numerical integration on the following function

$$I = \int_0^5 \frac{\cos^2(x) + 3}{e^x + x^3} dx \quad \text{From x=0 to x=5}$$

Using: a) Trapeziodal rule with 100 steps

- b) Trapezoidal rule with 200 steps
- c) Above results + Richardson extrapolation equation (This is a 2 iteration Romberg integration)
- d) Using a 2 point Gaussian Quadrature method
- 2) Implement an Euler method solution in Matlab code to solve the differntial equation: $\frac{di}{dt} = 1.5 + 2.5i$
 - a) Compute and plot the exact solution of the integral from time t=0 to t=3.
 - b) Implement a central difference Euler solution ti I as a function of time with initial conditions i=0 at t=0 up to a time of t=3.
 - c) Run the euler solution for various stepsizes from 0.2 to .002
 - d) Produce a plot showing the exact solution and a few different stepsize solutions showing convergence with stepsize.
- 3) A propeller on a ship body has a diameter of 3 meters and has an engine capable of producing 10,000 kW.
 - a) Plot the limiting top speed for this ship as a function of drag on the ship. (assume a lower limit on drag of 200kN)
 - b) If the ship moves at 12 knots what is the maximum drag that this hull could have?
 - c) At this speed estimate the wake diameter exiting the propeller far downstream?

- 4) Fun with Functions: Write matlab functions which perform the following computations: Pass in your m-files as well as test case result.
 - a) Compute the unit normal vector given 3 points in space: P1=[X1,Y1,Z1] P2=[X2,Y2,Z2] and P3=[X3,Y3,Z3] Test the function by computing the normal vector on a plane of known orientation.
 - b) Compute the velocity vector induced by a vortex segment of input strength GAMMA at a point in space given the end points of the vortex: PV1=(XV1,YV1,ZV1] and PV2=[XV2,YV2,ZV2] and the point in space P=[X,Y,Z]. Test the function with a long unit strength vortex on the z axis and a point P unit distance along the x-axis. The result should be close to the 2D vortex velocity result.