Improving the steady-state error: simple integrator



Nise Figure 9.3

Integrator as a Compensator:

Eliminates the steady-state error, since it increases the system Type;

however, our desirable closed-loop pole A is no longer on the root locus;

this is because the new pole at *s*=0 changes the total angular contributions to A so that the 180° condition is no longer satisfied.

This means that our desirable transient response characteristics that would have been guaranteed by A are no longer available 🙁

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Improving the steady-state error: PI controller



Ideal Integral Compensator (or Proportional-Integral Compensator):

Includes a zero on the negative real axis but close to the integrator's pole at the origin. The zero

- has approximately the same angular contribution to A as the integrator's pole at the origin; therefore, the two cancel out;
- moreover, it contributes the same magnitude to the pole at A, so A is reached with the same feedback gain K.

The net effect is that we have fixed the steady-state error without affecting the transient response ©

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Implementing the PI controller



Another implementation is the "lag compensator," which you can learn about in more advanced classes (e.g., 2.14.)

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Example (Nise 9.1)





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Steady-state and transients with the PI controller



In-class experiments

- Elimination of steady-state error through the use of *integral* (I), and *proportional plus integral* (PI) control.
 - Experiment #1: Pure Integral Control & PI Control
 - Experiment #2: Compare your results with a Simulink Simulation
- Hand in:
 - Properly annotated plots showing your results.
 - Comments and discussions on your observations and results. (How do the
 - P, I, and PI control actions look and feel like?)

(Another) Limitation of P-control

- Steady-state error
- Kp is limited by the saturation limit of the system
- Large Kp may amplify noise and disturbances and lead to instability



P Control Steady-Sate Errors

 In real world a set-point profile is often more complex than a simple step input.



PI Controller



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P, I, and PI Comparison

- P Control: steady-state error
- I Control: overshoot, longer transient, integrator windup



Comparison of Closed-Loop Transfer Functions

Let
$$K = K_a K_m \left(\frac{1}{N}\right)$$



PI Control:

$$G_{cl}(s) = \frac{V_{t}(s)}{R(s)} = \frac{(K_{p}s + K_{i})KK_{t}}{Js^{2} + (B + K_{p}KK_{t})s + K_{i}KK_{t}} \quad \text{Complex pole pair}$$

$$G_{c}(s) = K_{p} + \frac{K_{i}}{s} \quad \text{Complex pole pair}$$

$$R(s) = \frac{A}{s} \quad \text{Complex pole pair}$$

Procedures

- EXP1: Connect the computer-based controller same as Lab 5, install one magnet
 - Make function generator to produce a DC with offset = 1.0 V. Set K_p = 0, K_i = 0.5 and 0.2. Make sure power amplifier break is turned on and record system response for 4 to 5 seconds for each case.
 - Set K_p = 2, and K_i = 1 and record your response data. Compute steady-state error.
 Compare this result with pure integral control and pure proportional control from
 Lab 5. Change K_p and K_i both to 3, repeat experiment. Discuss your results, pay
 attention to the motion of flywheel when the in square wave drops down to "0".
 What effect does a integrator have on system performance?
- EXP2:
 - Modify the controller design in your Simulink model from Lab 5 to have a form of is; set Kp to 2 and Ki to 1 and run simulation for 5 seconds.
 - Comments and discussions on your observations and results. (How do the P, I, and PI control actions look and feel like?)

System Parameters

•
$$J_{eq} = 0.03 \text{ N-m}^2$$
.

•
$$B_{eq} = 0.014$$
 N-m-s/rad (lab average).

•
$$K_a = 2.0 \text{ A/v}.$$

•
$$K_m = 0.0292$$
 N-m/A (lab average).

•
$$K_t = (0.016 \frac{\mathrm{v}}{\mathrm{rev/min}})(60 \frac{\mathrm{s}}{\mathrm{min}})(\frac{1}{2\pi} \frac{\mathrm{rev}}{\mathrm{rad}}) = 0.153 \mathrm{v/(rad/s)}.$$

•
$$N = \frac{44}{180} = 0.244$$

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Lecture 14 – Thursday, March 7

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