# 2.019 Design of Ocean Systems

# Lecture 9

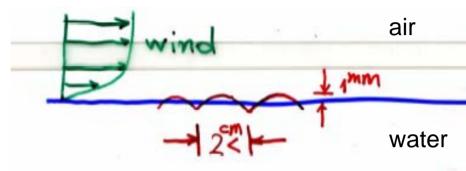
# **Ocean Wave Environment**

March 7, 2011

#### **Ocean Surface Wave Generation**

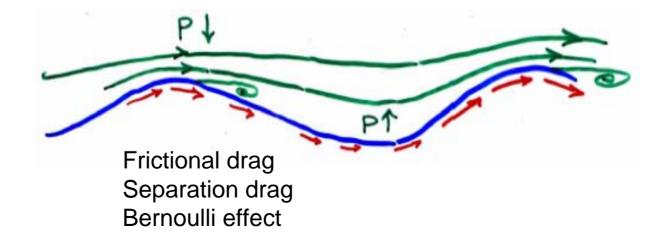
Waves important to offshore structure design and operation: Wind waves or gravity waves with wave period  $T= 5 \sim 20$  seconds, wavelength O(10)m to O(500)m.

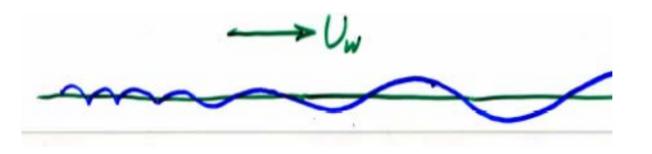
Source of forcing: wind Source of restoring: gravity Source of damping: wave breaking and viscous effects



- When wind starts (0.5 ~ 2.0 knots), capillary waves form
   (e.g Vp =24 cm/s → λ=1.73 cm)
- As wind becomes stronger, waves become longer

Wind energy input into water:



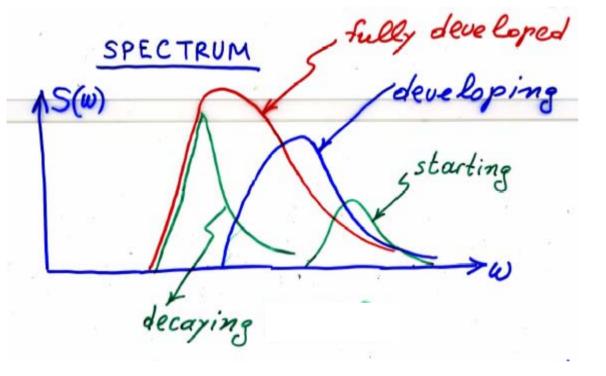


Wave evolution as wind blows

- Nonlinear wave-wave interactions cause energy to be transferred into longer waves
- Certain distance and duration (for wind to blow) are necessary for effective energy transfer
- Equilibrium sea: when energy input from the wind is balanced by dissipation
- When wind input energy is larger than dissipation, waves grow
- When wind input energy is smaller than dissipation, waves decay. Short waves decay faster.

Amplitude decays as 
$$e^{-8t}$$
  
 $8 = 2vk^2 = 2vw^4/g^2$   
(Landau + Lifshitz)

Shorter waves are steeper, and easier to break



- •Wind must blow over long periods of time and large distances to reach fullydeveloped state.
- At fully-developed state,  $U_w \sim V_p$  (i.e.  $\omega_{\text{limit}} \sim g/U_w$ )
- <u>Swell</u>: waves are not generated by local wind
- <u>Sea</u>: waves generated by local wind

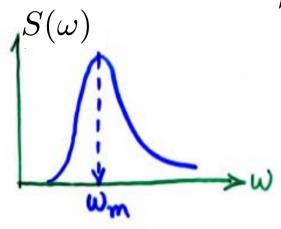
#### Required fetch and storm duration:

| Beaufort scale | uind speed<br>(mph) | fetch<br>(miles) | duration<br>(h) |
|----------------|---------------------|------------------|-----------------|
| 3-4            | 12                  | 15               | 3               |
| 5-6            | 25                  | 100              | 12              |
| 7              | 35                  | 400              | 28              |
| 9              | 50                  | 1,050            | 50              |

#### **Standard Wave Spectra**

Based on measured spectra and theoretical results, standard spectrum forms have been developed:

Bretschneider spectrum:



$$S(\omega) = \frac{1.25}{4} \frac{\omega_m^4}{\omega^5} H_s^2 \exp\{-1.25 \left(\frac{\omega_m}{\omega}\right)^4\}$$

 $\omega_m$  is peak or modal frequency  $H_s$  is significant wave height

$$\int_0^\infty S(\omega) d\omega = M_0 = \left(\frac{H_s}{4}\right)^2$$

For fully developed sea (Pierson-Moskowitz spectrum):

$$\omega_m = 0.4 \sqrt{\frac{g}{H_s}}$$

JONSWAP Spectrum:

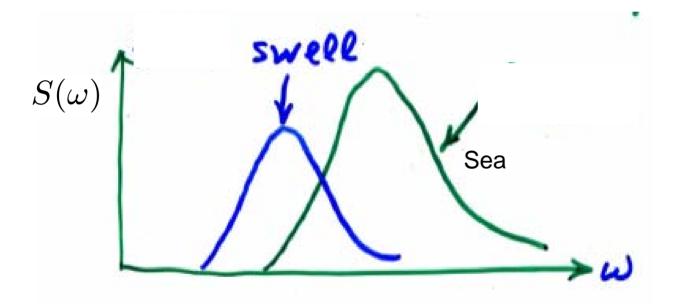
$$S(\omega) = \frac{\alpha g^2}{\omega^5} \exp\{-1.25 \left(\frac{\omega_p}{\omega}\right)^4\} \cdot \gamma^{\exp\{-0.5\left(\frac{\omega-\omega_p}{\sigma\omega_p}\right)^2\}}$$

$$\alpha = 5.061 \left(\frac{\omega_p}{2\pi}\right)^4 H_s^2 [1 - 0.287 \log \gamma]$$
  
$$\sigma = 0.07 \text{ for } \sigma < \omega_p, \text{ and } \sigma = 0.09 \text{ for } \omega \ge \omega_p$$

H<sub>s</sub>: significant wave frequency  $ω_p$ : peak frequency γ: peak enhance coefficient

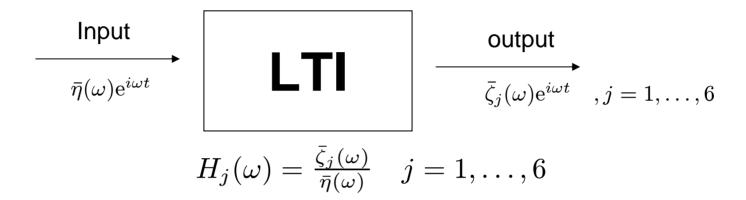
Combined Sea and Swell:

$$S(\omega) = S_{swell}(\omega) + S_{sea}(\omega)$$



### **Response Spectra of a Floating Structure in Irregular Waves**

For a linear time-invariant (LTI) system:



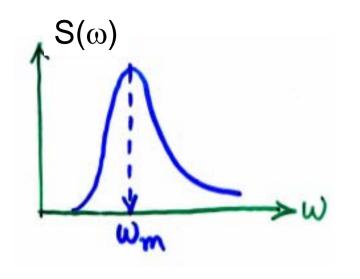
 $H_j(\omega)$ :Transfer function (or RAO) of the linear system, determined by the system itself

Spectra of the response:  $S_{\zeta_j}(\omega) = |H_j(\omega)|^2 S_\eta(\omega)$ , where  $S_\eta(\omega)$  is wave spectrum

Design strategy:

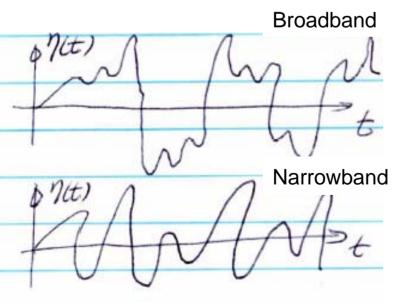
- To avoid large response, make the peak of  $H_i(\omega)$  away from the peak of  $S\eta(\omega)$
- For wave energy extraction, make the peak of Hj( $\omega$ ) close to the peak of S $\eta(\omega)$

## **Short-Term Statistics**



• Once the spectrum of a random process is given, the statistics of the random process can be obtained in terms of moments and bandwidth of the spectrum.

Moments: 
$$m_0 = \int_0^\infty S(\omega) d\omega$$
  
 $m_2 = \int_0^\infty \omega^2 S(\omega) d\omega$   
 $m_4 = \int_0^\infty \omega^4 S(\omega) d\omega$ 



Bandwidth coefficient:

$$\epsilon = \sqrt{1 - \frac{m_2^2}{m_0 m_4}} , \quad 0 \le \epsilon \le 1$$

If  $\epsilon \ge -0.5$ , called broadband If  $\epsilon < -0.5$ , called narrowband In typical ocean,  $\epsilon=0.5 - 0.6$ 

# Issue in Evaluating $m_n$ (with $n \ge 4$ )

Typically for ocean waves, we have  $\ S(\omega)\sim \omega^{-5} \ {
m as} \ \omega
ightarrow\infty$ 

There are two solutions for this issue:

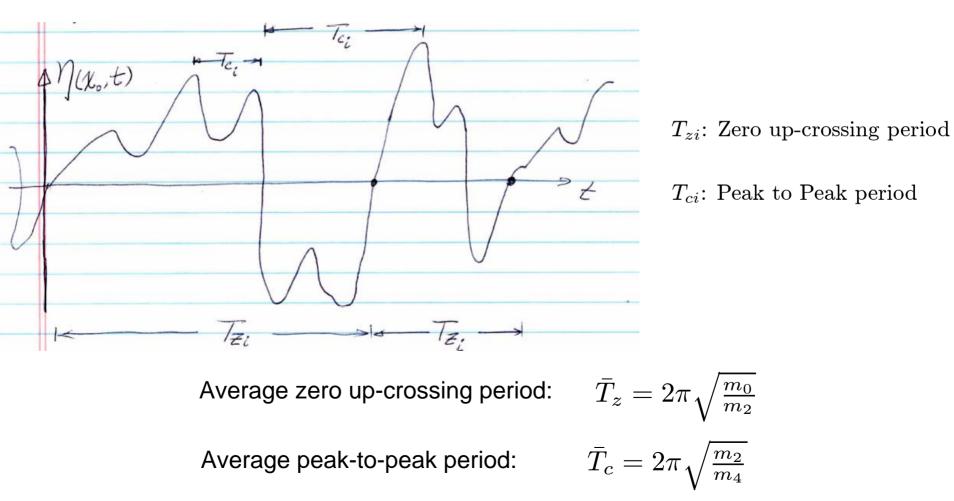
- Truncate the integration up to  $3\omega_m$ . This has advantage that scaling can be applied between model and full-scale tests.
- Choose a constant upper limit, typically  $\omega_{max} = 2.0$  radian/sec.. When scaling, this may be necessary to avoid very large frequency tests.

### Zero Up-crossing Period and Peak to Peak Period

Simulation of a random process from a given spectrum  $S(\omega)$ :

$$\eta(x,t) = \sum_{j}^{N} A_{j} \cos(\omega_{j}t - k_{j}x + \psi_{j})$$
$$\omega_{j}^{2} = gk_{j} \tanh k_{j}H , \qquad A_{j}^{2} = \frac{1}{2}S(\omega_{j})\Delta\omega_{j}$$

 $\psi_j$ : random phase uniformly distributed in  $[0, 2\pi]$ .



### How Often is "A" Level Exceeded??



 $\bar{T}(A)$  : Average period for "A" level exceeded

If A = 0, then  $T_i(A) = T_i(0) = T_{zi} \longrightarrow \overline{T}(0) = \overline{T}_z$ 

 $\bar{n}(A) = \frac{1}{\bar{T}(A)}$ : Average frequency of up-crossings if level "A" (i.e. number of up-crossings of level "A" per second)

$$\bar{n}(0) = \frac{1}{\bar{T}_z}$$
 : Average frequency of zero up-crossings

$$\bar{n}(A) = \frac{1}{2\pi} \sqrt{\frac{m_2}{m_0}} e^{-A^2/2m_0} = \frac{1}{T_z} e^{-A^2/2m_0} = \bar{n}(0) e^{-A^2/2m_0}$$

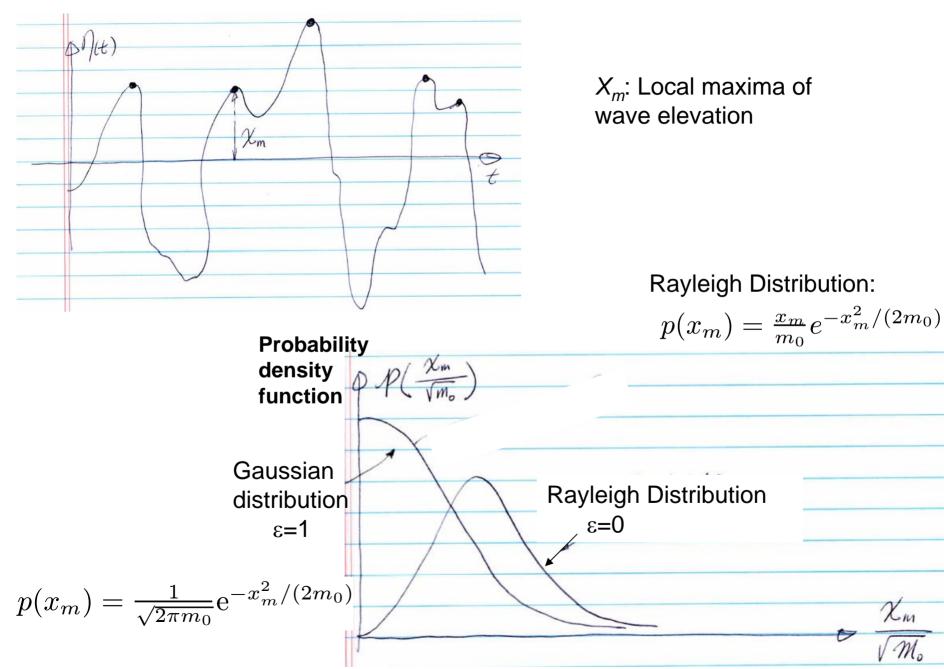
# Example

A FPSO is exposed to a storm with waves of  $m_0 = 4$  meter<sup>2</sup> and average period of *T*=8 seconds. Design the free deck height *h* so that the deck is flooded by green water only once every 10 minutes. (Neglect body motion and diffracted wave effects).

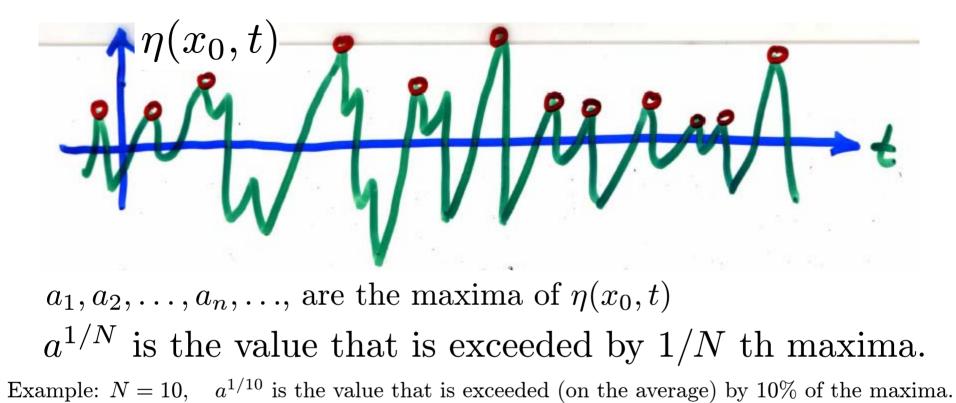
Wave spectrum S( $\omega$ ):  $m_0 = 4$ ,  $\bar{T}_z = 8$ 

$$\bar{n}(h) = \frac{1}{\bar{T}_z} e^{-h^2/(2m_0)} = \frac{1}{10 \times 60}$$
$$h = \sqrt{-2m_0 \ln\left(\frac{\bar{T}_z}{600}\right)} = 5.8meters$$

### Maxima



## 1/N th Highest Maxima



$$a^{1/N} = \sqrt{m_0} \sqrt{2 \ln\left(\frac{2\sqrt{1-\epsilon^2}}{1+\sqrt{1-\epsilon^2}}N\right)}$$

### 1/N th Highest Average Maxima

 $\overline{a^{1/N}}$ : The average value of all the maxima above  $a^{1/N}$ .

$$\overline{a^{1/N}} = E\{a_m|_{a_m > a^{1/N}}\}$$

This is called the 1/N highest average amplitude.

$$\overline{a^{1/N}} = 2N\sqrt{m_0} \frac{\sqrt{1-\epsilon^2}}{1+\sqrt{1-\epsilon^2}} \int_{\eta^{1/N}}^{\infty} \zeta^2 e^{-\zeta^2/2} d\zeta$$
  
with  $\eta^{1/N} = a^{1/N}/\sqrt{m_0}$ 

 $\overline{a^{1/3}}$  Significant amplitude: the 1/3 highest average amplitudes  $H^{1/3}$  Significant height: twice of significant amplitude.  $H^{1/3} = 2\overline{a^{1/3}}$ For narrow baneded spectrum ( $\epsilon$ <0-.5), the following holds:

$$\overline{a^{1/3}} = 2\sqrt{m_0} \qquad H_{1/3} = 4\sqrt{m_0}$$

### Example

Given spectrum  $S(\omega)$  with m0=4, m2=1.75, m4=1.0, find

Q1: what is the probability that the amplitude is large than A = 10m?

$$\epsilon = \sqrt{1 - \frac{m_2^2}{m_0 m_4}} = \sqrt{1 - \frac{1.75^2}{4*1.0}} = 0.484$$
$$P(A > 10m) = \frac{2\sqrt{1 - \epsilon^2}}{1 + \sqrt{1 - \epsilon^2}} e^{-10^2/(2m_0)} = 3.5 \times 10^{-6}$$

Q2: obtain  $A^{1/10}, \overline{A^{1/10}}, \overline{A^{1/3}}, H^{1/3}$ 

$$A^{1/10} = \sqrt{2m_0 \ln\left(\frac{2\sqrt{1-\epsilon^2}}{1+\sqrt{1-\epsilon^2}}N\right)} = 4.23meters$$

$$\eta^{1/10} = \frac{A^{1/10}}{\sqrt{m_0}} = 2.12$$

$$\overline{A^{1/10}} = \sqrt{m_0} 2N \frac{\sqrt{1-\epsilon^2}}{1+\sqrt{1-\epsilon^2}} \int_{\eta^{1/10}}^{\infty} \zeta^2 e^{-\zeta^2/2} d\zeta = \dots$$
$$\overline{A^{1/3}} = 2\sqrt{m_0} = 4 \text{ meter (assuming narrow band)}$$
$$H_{1/3} = 2\overline{A_{1/3}} = 8 \text{ meters}$$

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