Summary: Compensator design using the Root Locus; State Space



Root Locus sketching rules (negative reedbac

- Rule 1: # branches = # open-loop poles
- Rule 2: symmetrical about the real axis
- **Rule 3:** real-axis segments are to the left of an *odd* number of real-axis finite open-loop poles/zeros
- **Rule 4:** RL begins at open-loop poles (*K*=0), ends at open-loop zeros (*K*=∞)
- **Rule 5:** Asymptotes: real-axis intercept σ_a , angles θ_a

$$= \frac{\sum \text{finite poles} - \sum \text{finite zeros}}{\#\text{finite poles} - \#\text{finite zeros}} \qquad \theta_a = \frac{(2m+1)\pi}{\#\text{finite poles} - \#\text{finite zeros}} \qquad m = 0, \pm 1, \pm 2, \dots$$

• Rule 6: Real-axis break-in and breakaway points

Found by setting
$$K(\sigma) = -\frac{1}{G(\sigma)H(\sigma)}$$

$$\sigma(\sigma) = -\frac{1}{G(\sigma)H(\sigma)}$$
 (σ real) and solving $\frac{\mathrm{d}K(\sigma)}{\mathrm{d}\sigma} = 0$ for real σ

• **Rule 7:** Imaginary axis crossings *(transition to instability)* ($\operatorname{Re} \left[KG(j\omega)H(j\omega) \right]$

Found by setting $KG(j\omega)H(j\omega) = -1$ and solving

What is Root Locus?



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 σ_a

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 $\operatorname{Im}\left[KG(j\omega)H(j\omega)\right] = 0.$

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