#### Review



- Adjusting gain in uncompensated feedback system (G<sub>c</sub>=K, proportional control)
  - Allows us to move the poles only along the given Root Locus specified by the plant's openloop poles/zeros; desirable pole locations away from the given Root Locus are inaccessible:
  - e.g., we saw that we can adjust to high gain to reduce steady-state error, but at the expense
    of increasing the overshoot.
- Cascade compensation (*G<sub>c</sub>*="judiciously chosen transfer function")
  - Allows us to reshape the Root Locus; therefore, desirable pole locations that were not allowed in the uncompensated system now become accessible
  - e.g. we saw that we can completely eliminate steady-state error by cascading an integrator (pole@origin) and compensate the resulting slow-down (due to the integrator) by cascading a zero: "PI controller"

## **Compensator rules of thumb**



Integral action

Figure by MIT OpenCourseWare.

- eliminates steady-state error; but,
- by itself, the integrator slows down the response;
  - therefore, a zero (derivative action) speeds the response back up to match the response speed of the uncompensated system

PI controller: 
$$G_c(s) = K \frac{s+z}{s}$$
.



#### **Derivative action**

- speeds up the transient response;
- it *may* also improve the steady-state error; but
- differentiation is a *noisy* process
  - (we will deal with this later in two ways: the lead compensator and the PID controller)

PD controller:  $G_c(s) = K(s+z)$ .





# We wish to speed up the system response while maintaining $\zeta = 0.4 \Leftrightarrow \% \text{OS} \approx 25.4\%$ .

# **Evaluating different PD controllers**

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Nise Figure 9.15





In lecture 20, we designed this system with proportional control for

$$\zeta = 1/\sqrt{2} = 0.7071 \Leftrightarrow \% \text{OS} = 4.32\%.$$

We found that the overshoot target is achieved with proportional gain K = 6.325. From the root locus we can see that for this value of gain, the settling time is

$$T_s \approx \frac{4}{\zeta \omega_n} = \frac{4}{1} = 4 \text{ sec.}$$

How can we "speed up" the system to  $T_s = 2$  sec while maintaining the same %OS value?





From the shorter settling time requirement, we have

$$T_s \approx \frac{4}{\zeta \omega_n} = 2 \Rightarrow \zeta \omega_n = 2.$$

Moreover, to maintain the same %OS, the poles must be located on the  $\zeta = 0.707$  line. The new desired pole locations are shown on the left. Unfortunately, **they do not belong** to the uncompensated root locus. To achieve the desired poles, we propose to use a proportional-derivative (PD) compensator.



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$$\begin{array}{rcl} \angle \left( p_{c+} + 2 \right) & = & \pi/2 & (90^{\circ}) \\ \\ \angle \left( p_{c+} \right) & = & 3\pi/4 & (135^{\circ}), \\ \\ \Rightarrow \angle \left( p_{c+} + z \right) & = & \pi/4 & (45^{\circ}), \end{array}$$

which places the zero at -z = -4.

 $-p_{c-}$  ×

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