18.440: Lecture 9

Expectations of discrete random variables

Scott Sheffield

MIT

Functions of random variables

Motivation

Functions of random variables

Motivation

Expectation of a discrete random variable

- Recall: a random variable X is a function from the state space to the real numbers.
- Can interpret X as a quantity whose value depends on the outcome of an experiment.
- Say X is a discrete random variable if (with probability one) it takes one of a countable set of values.
- ► For each a in this countable set, write p(a) := P{X = a}. Call p the probability mass function.
- ▶ The **expectation** of *X*, written *E*[*X*], is defined by

$$E[X] = \sum_{x:p(x)>0} xp(x).$$

Represents weighted average of possible values X can take, each value being weighted by its probability.

- Suppose that a random variable X satisfies P{X = 1} = .5, P{X = 2} = .25 and P{X = 3} = .25.
- What is E[X]?
- Answer: $.5 \times 1 + .25 \times 2 + .25 \times 3 = 1.75$.
- Suppose $P\{X = 1\} = p$ and $P\{X = 0\} = 1 p$. Then what is E[X]?
- Answer: *p*.
- Roll a standard six-sided die. What is the expectation of number that comes up?
- Answer: $\frac{1}{6}1 + \frac{1}{6}2 + \frac{1}{6}3 + \frac{1}{6}4 + \frac{1}{6}5 + \frac{1}{6}6 = \frac{21}{6} = 3.5.$

Expectation when state space is countable

If the state space S is countable, we can give SUM OVER STATE SPACE definition of expectation:

$$E[X] = \sum_{s \in S} P\{s\}X(s).$$

Compare this to the SUM OVER POSSIBLE X VALUES definition we gave earlier:

$$E[X] = \sum_{x:p(x)>0} xp(x).$$

- Example: toss two coins. If X is the number of heads, what is E[X]?
- ► State space is $\{(H, H), (H, T), (T, H), (T, T)\}$ and summing over state space gives $E[X] = \frac{1}{4}2 + \frac{1}{4}1 + \frac{1}{4}1 + \frac{1}{4}0 = 1$.

- If the state space S is countable, is it possible that the sum E[X] = ∑_{s∈S} P({s})X(s) somehow depends on the order in which s ∈ S are enumerated?
- ▶ In principle, yes... We only say expectation is defined when $\sum_{s \in S} P(\{x\})|X(s)| < \infty$, in which case it turns out that the sum does not depend on the order.

Functions of random variables

Motivation

Functions of random variables

Motivation

Expectation of a function of a random variable

- ► If X is a random variable and g is a function from the real numbers to the real numbers then g(X) is also a random variable.
- How can we compute E[g(X)]?
- Answer:

$$E[g(X)] = \sum_{x:p(x)>0} g(x)p(x).$$

- ► Suppose that constants a, b, µ are given and that E[X] = µ.
- ► What is *E*[*X* + *b*]?
- How about E[aX]?
- Generally, $E[aX + b] = aE[X] + b = a\mu + b$.

- Let X be the number that comes up when you roll a standard six-sided die. What is E[X²]?
- Let X_j be 1 if the jth coin toss is heads and 0 otherwise. What is the expectation of X = ∑ⁿ_{i=1} X_j?
- Can compute this directly as $\sum_{k=0}^{n} P\{X = k\}k$.
- Alternatively, use symmetry. Expected number of heads should be same as expected number of tails.
- ► This implies E[X] = E[n X]. Applying E[aX + b] = aE[X] + b formula (with a = -1 and b = n), we obtain E[X] = n - E[X] and conclude that E[X] = n/2.

- If X and Y are distinct random variables, then can one say that E[X + Y] = E[X] + E[Y]?
- Yes. In fact, for real constants *a* and *b*, we have E[aX + bY] = aE[X] + bE[Y].
- This is called the **linearity of expectation**.
- ► Another way to state this fact: given sample space S and probability measure P, the expectation E[·] is a linear real-valued function on the space of random variables.
- Can extend to more variables $E[X_1 + X_2 + \ldots + X_n] = E[X_1] + E[X_2] + \ldots + E[X_n].$

- Now can we compute expected number of people who get own hats in *n* hat shuffle problem?
- ▶ Let X_i be 1 if *i*th person gets own hat and zero otherwise.
- What is $E[X_i]$, for $i \in \{1, 2, ..., n\}$?
- Answer: 1/n.
- Can write total number with own hat as $X = X_1 + X_2 + \ldots + X_n$.
- Linearity of expectation gives $E[X] = E[X_1] + E[X_2] + \ldots + E[X_n] = n \times 1/n = 1.$

Functions of random variables

Motivation

Functions of random variables

Motivation

- ► Laws of large numbers: choose lots of independent random variables same probability distribution as X their average tends to be close to E[X].
- Example: roll $N = 10^6$ dice, let Y be the sum of the numbers that come up. Then Y/N is probably close to 3.5.
- Economic theory of decision making: Under "rationality" assumptions, each of us has utility function and tries to optimize its expectation.
- Financial contract pricing: under "no arbitrage/interest" assumption, price of derivative equals its expected value in so-called risk neutral probability.

Expected utility when outcome only depends on wealth

- Contract one: I'll toss 10 coins, and if they all come up heads (probability about one in a thousand), I'll give you 20 billion dollars.
- Contract two: I'll just give you ten million dollars.
- What are expectations of the two contracts? Which would you prefer?
- ► Can you find a function u(x) such that given two random wealth variables W₁ and W₂, you prefer W₁ whenever E[u(W₁)] < E[u(W₂)]?
- ▶ Let's assume u(0) = 0 and u(1) = 1. Then u(x) = y means that you are indifferent between getting 1 dollar no matter what and getting x dollars with probability 1/y.

18.440 Probability and Random Variables Spring 2014

For information about citing these materials or our Terms of Use, visit: http://ocw.mit.edu/terms.