Learning Bayes Networks

6.034

Based on Russell & Norvig, Artificial Intelligence: A Modern Approach, 2nd ed., 2003 and D. Heckerman. <u>A Tutorial on Learning with Bayesian Networks</u>. In Learning in Graphical Models, M. Jordan, ed., MIT Press, Cambridge, MA, 1999.



Statistical Learning Task

- Given a set of observations (evidence),
 - find {any/good/best} hypothesis that describes the domain
 - and can predict the data
 - and, we hope, data not yet seen
- ML section of course introduced various learning methods
 - nearest neighbors, decision (classification) trees, naive Bayes classifiers, perceptrons, ...
 - Here we introduce methods that learn (non-naive) Bayes networks, which can exhibit more systematic structure

Characteristics of Learning BN Models

- Benefits
 - Handle incomplete data
 - Can model causal chains of relationships
 - Combine domain knowledge and data
 - Can avoid overfitting
- Two main uses:
 - Find (best) hypothesis that accounts for a body of data
 - Find a probability distribution over hypotheses that permits us to predict/interpret future data

An Example

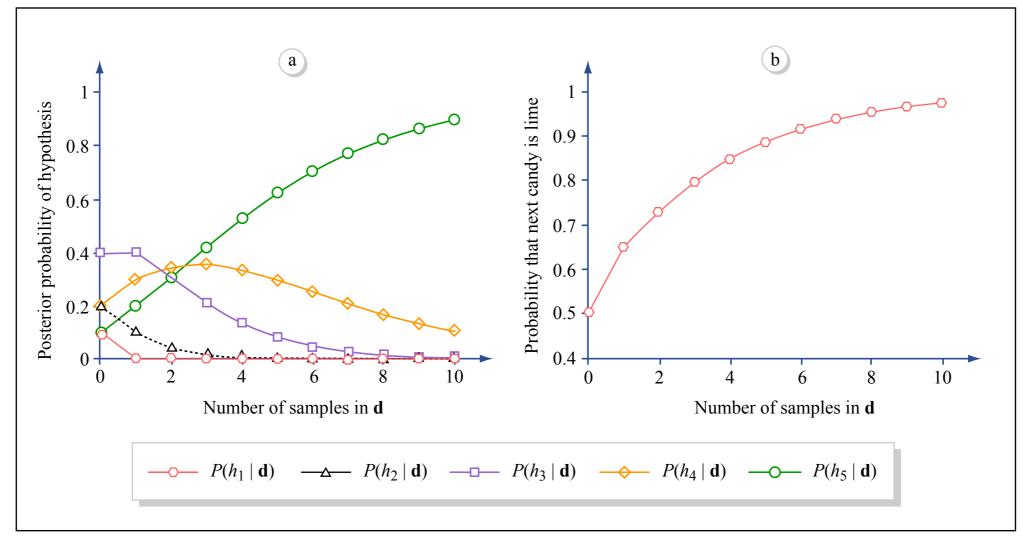
- Surprise Candy Corp. makes two flavors of candy: cherry and lime
- Both flavors come in the same opaque wrapper
- Candy is sold in large bags, which have one of the following distributions of flavors, but are visually indistinguishable:
 - h₁: 100% cherry
 - h₂: 75% cherry, 25% lime
 - h₃: 50% cherry, 50% lime
 - h₄: 25% cherry, 75% lime
 - h₅: 100% lime
- Relative prevalence of these types of bags is (.1, .2, .4, .2, .1)
- As we eat our way through a bag of candy, predict the flavor of the next piece; actually a probability distribution.

Bayesian Learning

- Calculate the probability of each hypothesis given the data $P(h_i|d) = \alpha P(d|h_i)P(h_i)$
- To predict the probability distribution over an unknown quantity, X, $P(X|d) = \sum_{i} P(X|d, h_i) P(h_i|d) = \sum_{i} P(X|h_i) P(h_i|d)$
- If the observations **d** are independent, then $P(\mathbf{d}|h_i) = \prod_j P(d_j|h_i)$
- E.g., suppose the first 10 candies we taste are all lime $P(d|h_3) = 0.5^{10} \approx 0.001$

Learning Hypotheses and Predicting from Them

• (a) probabilities of h_i after k lime candies; (b) prob. of next lime



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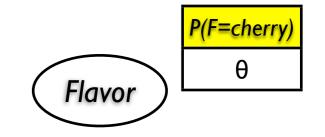
- MAP prediction: predict just from most probable hypothesis
 - After 3 limes, h₅ is most probable, hence we predict lime
 - Even though, by (b), it's only 80% probable

Observations

- Bayesian approach asks for prior probabilities on hypotheses!
 - Natural way to encode bias against complex hypotheses: make their prior probability very low
- Choosing h_{MAP} to maximize $P(h_i|d) = \alpha P(d|h_i)P(h_i)$
 - is equivalent to minimizing $-\log P(\boldsymbol{d}|h_i) \log P(h_i)$
 - but from our earlier discussion of entropy as a measure of information, these two terms are
 - # of bits needed to describe the data given hypothesis
 - # bits needed to specify the hypothesis
 - Thus, MAP learning chooses the hypothesis that maximizes compression of the data; Minimum Description Length principle
- Assuming uniform priors on hypotheses makes MAP yield h_{ML} , the maximum likelihood hypothesis, which maximizes $P(h_i|d) = \alpha P(d|h_i)$

ML Learning (Simplest)

- Surprise Candy Corp. is taken over by new management, who abandon their former bagging policies, but do continue to mix together θ cherry and (1-θ) lime candies in large bags
- Their policy is now represented by a *parameter* $\theta \in [0, I]$, and we have a continuous set of hypotheses, h_{θ}
- Assuming we taste N candies, of which c are cherry and I=N-c lime $P(\mathbf{d}|h_{\theta}) = \prod_{j=1}^{N} P(d_j|h_{\theta}) = \theta^c \cdot (1-\theta)^l$
- For convenience, we maximize the log likelihood $L(\boldsymbol{d}|h_{\theta}) = \log P(\boldsymbol{d}|h_{\theta}) = \sum_{j=1}^{N} \log P(d_j|h_{\theta}) = c \log \theta + l \log(1-\theta)$
- Setting the derivative = 0, $\frac{dL(\boldsymbol{d}|h_{\theta})}{d\theta} = \frac{c}{\theta} - \frac{l}{1-\theta} = 0 \quad \Rightarrow \quad \theta = \frac{c}{c+l} = \frac{c}{N}$



- Surprise!
- But need Laplace correction for small data sets

ML Parameter Learning

 Suppose the new SCC management decides to give a hint of the candy flavor by (probabilistically) choosing wrapper colors

$$P(F = \text{cherry}, W = \text{green}|h_{\theta,\theta_1,\theta_2})$$

= $P(F = \text{cherry}|h_{\theta,\theta_1,\theta_2})P(W = \text{green}|F = \text{cherry}, h_{\theta,\theta_1,\theta_2})$
= $\theta \cdot (1 - \theta_1)$

Now we unwrap N candies of which
 c are cherries, with r_c in red wrappers and g_c in green,
 and I are limes, with r_l in red wrappers and g_l in green

$$P(\boldsymbol{d}|h_{\theta,\theta_{1},\theta_{2}}) = \theta^{c}(1-\theta)^{l} \cdot \theta_{1}^{r_{c}}(1-\theta_{1})^{g_{c}} \cdot \theta_{2}^{r_{l}}(1-\theta_{2})^{g_{l}}$$

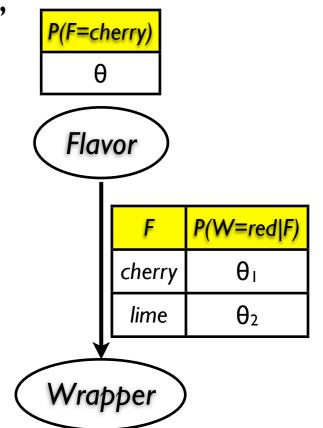
$$L = [c \log \theta + l \log(1-\theta)]$$

$$+ [r_{c} \log \theta_{1} + g_{c} \log(1-\theta_{1})]$$

$$+ [r_{l} \log \theta_{2} + g_{l} \log(1-\theta_{2})]$$

$$\theta = c/(c+l), \quad \theta_{1} = r_{c}/(r_{c} + g_{c}), \quad \theta_{2} = r_{l}/(r_{l} + g_{l})$$

 With complete data, ML learning decomposes into n learning problems, one for each parameter



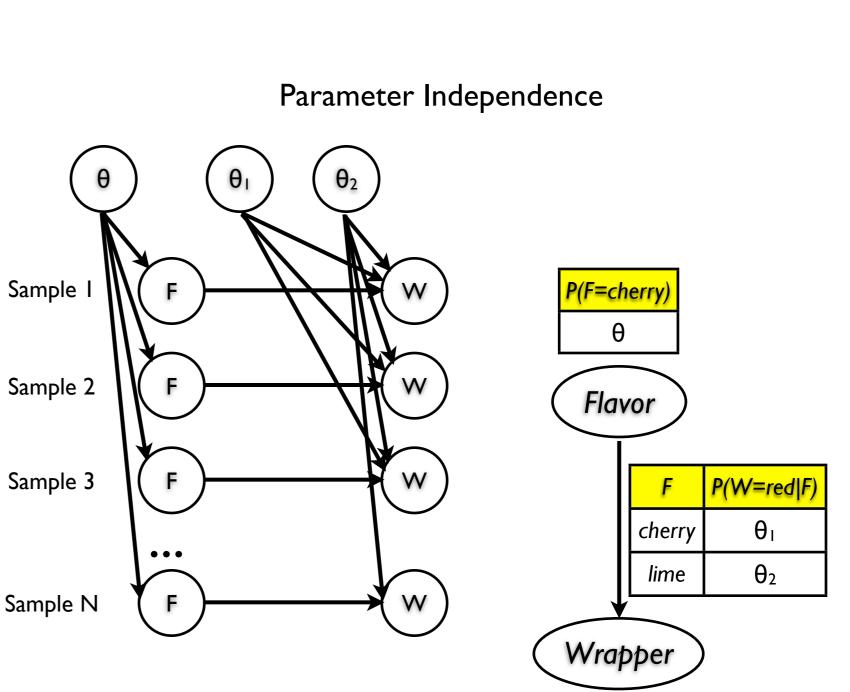
Use BN to learn Parameters

continuous variables (essentially, replace $\sum by \int$) •Then a BN showing the dependence of the observations on the parameters lets us compute (the distributions over) the parameters using just the "normal" rules of Bayesian inference.

•If we extend BN to

•This is efficient if all observations are known

•Need sampling methods if not



Learning Structure

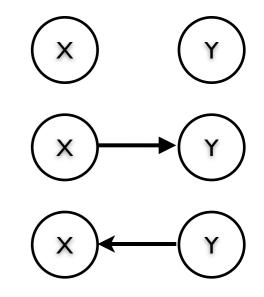
- In general, we are trying to determine not only parameters for a known structure but in fact which structure is best
 - (or the probability of each structure, so we can average over them to make a prediction)

Structure Learning

- Recall that a Bayes Network is fully specified by
 - a DAG G that gives the (in)dependencies among variables
 - the collection of parameters θ that define the conditional probability tables for each of the $P(x_i | Par(X_i))$
- Then $P(G|D) = \frac{P(D|G)P(G)}{P(D)} \propto P(D|G)P(G)$
- We define the Bayesian score as $\log P(D|G) + \log P(G)$
- But $P(D|G) = \int_{\Theta_G} P(D|\theta_G, G) P(\theta_G|G) P(G) d\theta_G$
 - First term: usual marginal likelihood calculation
 - Second term: parameter priors
 - Third term: "penalty" for complexity of graph
- Define a search problem over all possible graphs & parameters

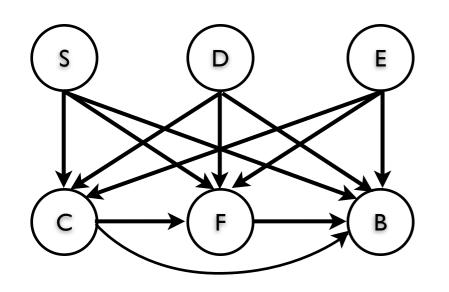
Searching for Models

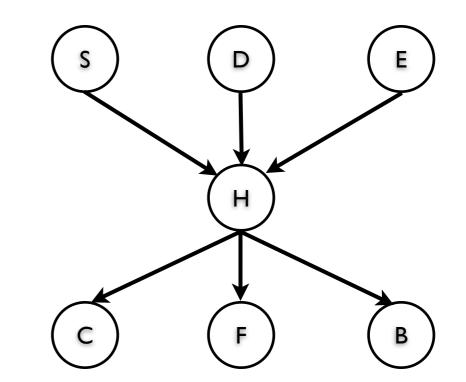
- How many possible DAGs are there for *n* variables?
 - $< 3^{n^2}$ = all possible directed graphs on *n* vars
 - Not all are DAGs
- To get a closer estimate, imagine that we order the variables so that the parents of each var come before it in the ordering. Then
 - there are *n*! possible ordering, and
 - the j-th var can have any of the previous vars as a parent $n! \prod_{i=1}^{n} 2^{i-1} = n! \cdot 2^{\sum_{i=1}^{n} (i-1)} = O(n! \cdot 2^{n^2})$
- If we can choose a particular ordering, say based on prior knowledge, then we need consider "merely" $O(2^{n^2})$ models
- If we restrict |Par(X)| to no more than k, consider $\leq \sum_{i=1}^{n} {n \choose k}$ models; this is actually practical
- Search actions: add, delete, reverse an arc
- Hill-climb on P(D|G) or on P(G|D)
- All "usual" tricks in search: simulated annealing, random restart, ...

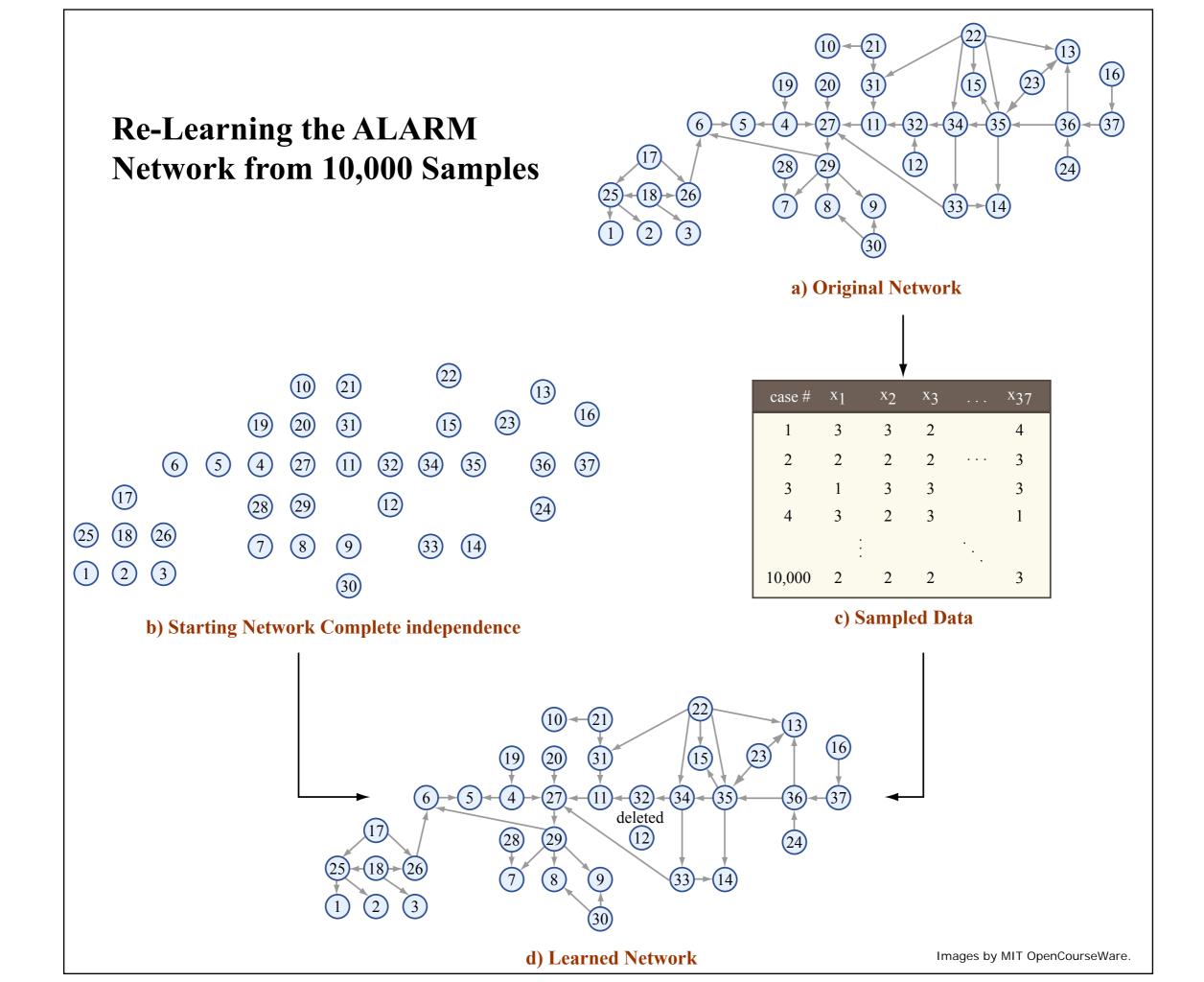


Caution about Hidden Variables

- Suppose you are given a dataset containing data on patients' smoking, diet, exercise, chest pain, fatigue, and shortness of breath
- You would probably learn a model like the one below left
- If you can hypothesize a "hidden" variable (not in the data set), e.g., *heart disease*, the learned network might be much simpler, such as the one below right
- But, there are potentially infinitely many such variables







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