

3SUM: [Gajentaan & Overmars - CGTA 1995]

given n integers, do any 3 sum to 0?

(allowing same integer to be chosen $>$ once)

- conjecture: no $O(n^{2-\epsilon})$ algorithm
"truly subquadratic"
- $O(n^2)$ randomized algorithm:
 - compute all pairwise sums
 - look in hash table of all negations
- $O(n^2)$ deterministic algorithm:
 - presort integers
 - for each target sum (negated integer):
 - advance left pointer right if too small
 - advance right pointer left if too big
- $O(n + u \lg u)$ via FFT if integers $\in [-u, u]$
- $O(n^2 / (\frac{\lg n}{\lg \lg n})^2)$ randomized in word RAM
[Baran, Demaine, Patrascu - Alg. 2008]
- $O(n^2 / (\frac{\lg n}{\lg \lg n})^2)$ det.: $O(n^2 / (\frac{\lg n}{\lg \lg n})^{2/3})$ rand. in real RAM
 $O(n^{1.5} \sqrt{\lg n})$ in decision tree model
[Grønlund & Pettie - FOCS 2014]

k-SUM: given n integers, do any k sum to 0?

- $O(n^{\lceil k/2 \rceil})$ randomized algorithm
- conjecture: no $O(n^{\lceil k/2 \rceil - \epsilon})$ algorithm
- NP-complete for k an input (\approx Partition)
- W[1]-hard w.r.t. k (but quadratic parameter blowup from Clique $\Rightarrow n^{o(\sqrt{k})}$ lower bound)
- ETH \Rightarrow no $n^{o(k)}$ algorithm for k -SUM
 $\leq n^{0.99}$ (Patrascu & Williams - SODA 2010)

3SUM-hard = $O(n^{2-\epsilon})$ algorithm \Rightarrow one for 3SUM

3SUM reduction = $O(1)$ -call reduction on $n' = O(n)$ running in $O(n^{2-\epsilon})$ time

- A 3SUM-hard (e.g. 3SUM) \Rightarrow B 3SUM-hard

Base 3SUM-hard problems: (all equivalent)

- 3SUM with $u = n^3$ via hashing [Patrascu - STOC 2010]
 \approx [Baran, Demaine, Patrascu - Alg. 2008]
- Distinct 3SUM: $\exists 3$ distinct integers summing to 0?
 - reduction from 3SUM: also check for doubled/tripled ints.
 - reverse reduction?? [Mikhail Rudoy, today]
- 3SUM': given sets A, B, C of n integers
 $\exists a \in A, b \in B, c \in C$ such that $a+b=c$?
 - reduction from 3SUM: $A=B=S, C=-S$. (or $a+b+c=0$)
 - also reduction in reverse direction [Gajentaan & Overmars - CGTA 1995]

- GeomBase: given n points in 2D with $y \in \{0, 1, 2\}$
 \exists nonhorizontal line hitting 3 points?
 - reduction from/to 3SUM':
 - $a \in A \leftrightarrow (a, 0)$
 - $b \in B \leftrightarrow (b, 2)$
 - $c \in C \leftrightarrow (c/2, 1)$
$$a + b = c \Leftrightarrow c/2 = \frac{a+b}{2}$$
- [Gajentaan & Overmars - CGTA 1995]

More 3SUM-hard problems:

[Gajentaan & Overmars - CGTA 1995]

- also solvable in $O(n^2)$ time

3 points on a line: given n points in the plane, are any 3 collinear?

- reduction from Distinct 3SUM
- $x \in S \rightarrow (x, x^3)$!

Point on 3 lines: given n lines in the plane, do any 3 meet at a point?

- projective plane dual of 3 points on line:

$$-(a, b) \leftrightarrow ax + by + 1 = 0$$


(lines $ax + by = 0$ passing through origin map to points @ infinity ~ avoid these)

- preserves point/line incidence.

d-D versions: $(d+1)$ -SUM hard

Separator: given n segments, is there a line splitting them into 2 nonempty groups?

- reduction from GeomBase
- if allow half-infinite segments, can all be horizontal (Sep.1)
- else horizontal & vertical segments (Sep.2)

Strips cover box: does union of n strips cover a given axis-aligned rectangle? 

- reduction from GeomBase
- start from Separator 1 reduction rotated 90°
- dualize: $(m, b) \rightarrow y = mx + b$
 - vertical segment \rightarrow strip
 - half-infinite segment \rightarrow half plane
- rectangle = bounding box of hexagonal hole in union of 6 half-planes
- restrict half planes to this rectangle \rightarrow 6 more strips
- uncovered point in dual = line in primal not hitting any segments

Triangles cover triangle:

- reduction from previous problem
- convert box \rightarrow triangle with $O(1)$ strips
- split strips into 2 large Δ s
- can assume n triangles \subseteq big triangle:
 - replace each triangle with intersection
 - triangulate resulting $O(1)$ -gons

Hole in union: does union of n triangles have a hole?

- reduction from previous problem (\subseteq version)
- add thin Δ s covering edges of big Δ
- hole \Leftrightarrow not covered
- reduction in reverse direction also possible

Triangle measure: area of union of n triangles

- reduction from Triangles cover triangle (\subseteq)
- $\text{area}(\text{union}) = \text{area}(\text{big } \Delta) \Leftrightarrow$ covered

Point covering: is there a k -way intersection between n given half planes?

- reduction from Strips cover box
- strip \rightarrow complement as 2 half planes
- rectangle \rightarrow 4 half planes whose int. = rect.
- $k = n + 4$ (outside n strips, inside rectangle)

Visibility between segments:

- given n horizontal segments, is there a point on segment 1 that can see a point on segment 2 (unobstructed by segments)
- reduction from GeomBase like Separator 1

Visible triangle: given n horizontal triangles in 3D

- can a given point see a point on triangle 1?
- reduction from Triangles cover triangle (view from infinity)
 - reduction in reverse direction too

Planar motion planning: can you move segment robot through horizontal & vertical segment obstacles? ↳ translate & rotate

- reduction from GeomBase (like Separator 1)

3D motion planning: can you translate vertical segment robot through horizontal Δ obstacles?

- reduction from Triangles cover triangle
- separate Δ s slightly in z , in middle of cage
- goal: get from top half to bottom half of cage
- $O(n^2 \lg n)$ algorithm

Fixed-angle chains: [Soss, Erickson, Overmars 2002]

which edge-spin operations cause collisions
in a given fixed-angle chain?

- reduction from 3SUM'
 - subtract $2M$ from each $a \in A \rightarrow A'$
 - add $2M$ to each $c \in C \rightarrow C'$
- \downarrow
max abs $(A \cup B \cup C)$
- best algorithm: $O(n^3)$ [Soss & Toussaint 2001]

Nongquadratic lower bounds: [Patrascu - STOC 2010]

- finding Δ of prescribed weight in a weighted graph in $O(E^{1.5-\epsilon})$ time is 3SUM-hard (as hard as $O(n^{2-\epsilon})$ for 3SUM)
- finding $|E| \Delta$ s in $O(E^{4/3-\epsilon})$ time is 3SUM-hard

Conjectured cubic graph problems: (weighted)

Diameter: $\max_{v,w} \mathcal{D}(v,w)$ in undirected graph

- conjecture: no $O(V^{3-\epsilon})$ -time algorithm
- no $(3/2-\epsilon)$ -approx. in $O(E^{2-\epsilon})$ time, even unweighted, assuming Strong ETH
[Roditty & Vassilevska Williams - T.ALG 2012]
- subcubic reduces to:
 $\hookrightarrow O(n^{3-\epsilon})$

APSP (All-Pairs Shortest Paths): $\mathcal{D}(v,w) \forall v,w$

- $O(V^3)$ via Floyd-Warshall algorithm
(relax all edges $|V|$ times)
- conjecture: no $O(V^{3-\epsilon})$ -time algorithm
- APSP-hard = no $O(V^{3-\epsilon})$ alg. assuming

Negative Δ : is there a 3-cycle of negative weight?

- APSP-hard ~ actually equivalent
- equivalent to listing $|V|^{0.99}$ negative Δ s
- equivalent to testing Δ inequality

[Vassilevska Williams & Williams - FOCS 2010]

Radius: $\min_v \max_w \mathcal{D}(v,w)$

Median: $\min_v \sum_w \mathcal{D}(v,w)$

[Abboud, Grandoni, Vassilevska Williams - SODA 2015]

- APSP-hard ~ actually equivalent (directed or undirected)

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6.890 Algorithmic Lower Bounds: Fun with Hardness Proofs
Fall 2014

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