6.856 -- Randomized Algorithms

David Karger

Handout #3, September 11, 2000 -- Homework 2, Due 9/18

M.R. refers to this text:

Motwani, Rajeez, and Prabhakar Raghavan. *Randomized Algorithms*. Cambridge: Cambridge University Press, 1995.

- 1. MR 1.8.
- 2. MR 2.3. Consider a uniform rooted tree of height h (every leaf is at distance h from the root). The root, as well as any internal node, has 3 children. Each leaf has a boolean value associated with it. Each internal node returns the value returned by the majority of its children. The evaluation problem consists of determining the value of the root; at each step, an algorithm can choose one leaf whose value it wishes to read.
 - (a) Show that for any deterministic algorithm, there is an instance (a set of boolean values for the leaves) that forces it to read all $n = 3^{h}$ leaves.
 - (b) Show that there is a nondeterministic algorithm can determine the value of the tree by reading at most leaves. In other words, prove that one can present a set of this many leaves from which the tree value can be determined.
 - (c) Consider the recursive randomized algorithm that evaluates two subtrees of the root chosen at random. If the values returned disagree, it proceeds to evaluate the third sub-tree. Show the expected number of leaves read by the algorithm on any instance is at most $n^{0.9}$.
- 3. MR 2.6. Use Yao's minimax principle to prove a lower bound on the expected running time of any Las Vegas algorithm for sorting *n* numbers that uses only comparisons. You might want to review deterministic sorting lower bounds from, e.g., [CLR] chapter 9.
- 4. (optional) MR 1.15. Prove that $NP \subseteq BPP$ implies NP = RP.

Bibliography

CLR

Thomas H. Cormen, Charles E. Leiserson, Ronald L. Rivest, *Introduction to Algorithms*.