

9.59J / 24.905 Laboratory in  
Psycholinguistics (CI-M)  
2017

Instructor: Ted Gibson

pre-requisite: 9.00

Other useful classes: 24.900;  
Probability and Statistics

# Goals

Students will learn to:

1. read the primary literature in language research and design informative experiments;
2. present research orally;
3. write a research paper;
4. gather data on the crowd-sourcing website Mechanical Turk (run by Amazon.com);
5. analyze their experiments using the R programming language

# Class 1: Overview

- Mechanical Turk demonstration in class
- Syllabus / requirements information
- The usefulness of quantitative methods in linguistics
- Language information sources and constraints
  - Lexicon; syntax; world knowledge; pragmatics; prosody; working memory; context

# Mechanical Turk in class

1. Set up the materials in turkolizer format (Gibson, Fedorenko & Piantadosi (2011))

Particle-shift and length: Locality of syntactic dependencies

Verb-particle shift (-, +) x Length (short, long)

## Short NP object:

Local Particle: Joe threw out the documents.

Non-local Particle: Joe threw the documents out.

## Long NP object:

Local Particle: Joe threw out the very important documents that he brought home. \*

Non-local Particle: Joe threw the very important documents that he brought home out. \*

## **Predictions of dependency locality:**

No difference for short NP object; Big difference for long NP object

# Mechanical Turk in class

Particle-shift and length: Dependency-locality

# particle-length 1 loc-particle-short

Joe threw out the documents.

? Did Joe throw out the documents? Yes

# particle-length 1 nonloc-particle-short

Joe threw the documents out.

? Did Joe throw out the documents? Yes

# particle-length 1 loc-particle-long

Joe threw out the very important documents that he brought home.

? Did Joe throw out the documents? Yes

# particle-length 1 nonloc-particle-long

Joe threw the very important documents that he brought home out.

? Did Joe throw out the documents? Yes

# Mechanical Turk in class

2. Run the turkolizer program on the formatted items

produces a .turk.csv file:

- turk materials: look at this file
- Includes information for decoding later:
  - a. linking the presentation order to the appropriate conditions
  - b. correct answers to comprehension questions

# Mechanical Turk in class

3. Set up the Turk template in Mechanical Turk "Create"

- Instructions
- Format for ratings (1 - 5 or 7)
- Rating then question(s)

# Mechanical Turk in class

## 4. Post the survey

- Go to M Turk: go to Create
- New Batch with an existing project

## 5. Wait 45 – 60 mins

## 6. Get the data from "Manage":

- Download data



# Topics and Texts

Constraints on language processing: Lexicon, syntax, world knowledge, pragmatics	The R programming language
Language as communication: words, syntax	Descriptive statistics & plotting
The domain specificity / generality of language	Significance testing & confidence intervals
Pragmatics of language use	Regression and mixed effects regression
Behavioral methods and issues in experimental design	Amazon.com's Mechanical Turk

Readings: *Analyzing Linguistic Data*, Harald Baayen textbook; Wickham & Grolemund (2016). *R for Data Science*; 2-3 journal papers every class; 10-15 for final paper. (Approximately: 50 total)

# Assignments and grading

4 programming assignments in R:	15%
16 discussion notes:	15%
Paper 1: Evaluation of an experiment in the literature (40% for draft 1; 60% for draft 2):	10%
Paper 2: Project proposal, plus bibliography:	5%
Oral presentation of proposed project:	5%
Paper 3: Replication writeup:	10%
Oral presentation of final project:	10%
Paper 4: Final paper:	20%
Class/lab participation (obligatory attendance):	10%

Late policy: 10% off each day late, down to 50% off. Then you can hand it in later for 50% credit. (If you contact us ahead of time, with reasons for needing to be late, then we may be able to avoid the deductions entirely)

# Psycholinguistics Lab topic areas

- Language above the word level
  - Lexicon, syntax, semantics, pragmatics, discourse, world knowledge, working memory constraints
- Language as communication: Language as rational inference
- The domain specificity / generality of language

# Class 1: Overview

- Mechanical Turk demonstration in class
- Syllabus / requirements information
- The usefulness of quantitative methods in linguistics
- Language information sources and constraints
  - Lexicon; syntax; world knowledge; pragmatics; prosody; working memory; context

# **Preliminaries:**

## **Properties of Human Language**

### **(1) Discreteness / hierarchical structure**

- Language is made up of little units that combine to make bigger units

†

<b>Unit</b>	<b>Number</b>	<b>Meaning</b>
<b>phonemes</b>	<b>20-40</b>	<b>none</b>
<b>morphemes</b>	<b>10,000+</b>	<b>single chunk</b>
<b>words</b>	<b>50,000+</b>	<b>simple combinations</b>
<b>sentences</b>	<b>infinite</b>	<b>complete thought</b>

# Preliminaries:

## Properties of Human Language

(2) Productivity - Language is not just a memorized set of sentences

*Colorless green ideas sleep furiously.*

*\*Furiously sleep ideas green colorless.*

➤ There are *rules* that govern sentence structure

# Preliminaries:

## Properties of Human Language

What kind of rules?      Not prescriptive rules.

Prescriptive rules: What an old-fashioned English teacher might tell you

1. *“Don’t say ‘ain’t’ ”*

2. *“Don’t end sentences in prepositions”*

Counterexamples:

- *That is something which I cannot put up with.*
- *\*That is something up with which I cannot put.*

3. *“Don’t split infinitives”*

Counterexamples:

- *To boldly go where no man has gone before.*
- *? To go boldly where no man has gone before.*
- *? Boldly to go where no man has gone before.*

# Preliminaries:

## Properties of Human Language

Descriptive Rules: Rules obeyed implicitly.

*Sentence formation rules:*

$S \rightarrow NP VP$

*“A sentence (S) consists of a noun phrase (NP) and a verb phrase (VP)”*

$VP \rightarrow V NP$

$VP \rightarrow V \text{ that } S$

*The Red Sox beat the Yankees.*

*Mario said that the Red Sox beat the Yankees.*

*Jill thought that Mario said that the Red Sox beat the Yankees. ...*

*(Note: this is a **recursive** rule: The category S expands to another S further along)*



# Differences between 24.900 (intro to linguistics) and 9.59/24.905 (this class)

- Methods / evidence:
  - 24.900: within some domains (syntax & semantics): acceptability judgments on a few individuals
  - 9.59/24.905: experiments using many items and participants; many different dependent measures:
    - Acceptability judgments (how good does this sound?);
    - Accuracy on comprehension questions;
    - Sentence completions;
    - Reaction times:
      - Reading times;
      - Looking times to visual scenes, given auditory input;
      - Lexical decision times
    - Brain imaging:
      - Event-related potentials (EEG)
      - Magneto-encephalography (MEG)
      - Functional MRI

# When do we need an experiment?

- Acceptability ratings (“How natural does this utterance sound?”)
  - E.g., compare:
    - “the cat”
    - “cat the”
- Do we need an experiment to decide that determiners / articles come before the noun?
- How could we convince ourselves without an experiment that this was the case?
- What if you didn’t speak the language? Wouldn’t you want some quantitative data to provide evidence?
- In addition, most current theoretical questions depend on more complex examples, where the judgments aren’t so clear

# Behavioral measures \*

- Ratings (“How natural / normal does this utterance sound?”)
  - E.g., compare:
    - “Mary wondered who bought what.”
    - “Mary wondered what who bought.”
    - “Mary wondered what who bought when.”
- Careful about the notion of “grammatical” vs. “ungrammatical”: is there a binary choice? Or is it continuous?
- Reading times / reaction time
- Response accuracy to questions about the content of a sentence
  - All of these measures are **noisy**, probably because there are many factors that contribute to them, and we are generally only investigating one or two
  - That’s why we do statistical analyses of the behavioral results: If there are reliable differences in the measure across materials and participants, then the factor in question may affect the dependent measure
  - But of course there can always be other confounding factors that we didn’t consider: *it’s difficult to design good experiments*

# Syntax & Semantics

- Standard method in the field of syntax:
  - Acceptability judgment method
    - Single-subject / single-item
  - **Weaknesses** (Schütze, 1996; Cowart, 1997; Wasow & Arnold, 2005; Ferreira, 2005; Featherston, 2007; Myers, 2009; Gibson & Fedorenko, 2010, 2011; Gibson, Fedorenko & Piantadosi, 2013)
    - small number of experimental participants (typically 1);
    - small number of experimental stimuli (typically 1);
    - cognitive biases on the part of the researcher and participants

# Syntax & Semantics: Quantitative methods

- The advantages of quantitative methods (controlled experiments or corpus analyses)
  - enable the use of inferential statistics to evaluate the likelihood of particular hypotheses;
  - experimental participants are naïve with respect to the hypotheses;
  - experimental materials are presented in such a way so as to avoid context effects (i.e. in a random order, varying orders across participants).

# Mechanical Turk in class

6. 45 mins later: download the data from "Manage"

7. Analyze data: edit an R analysis file

- Check quality of participant work (and if they have done previous surveys with the same name): look at variable

`data_summ`

- Possibly reject bad participants (to ensure the quality of the participant pool)

8. Plot the results from each experiment: look at means / variance / individual data

9. run statistics (if needed)

9.59J/24.905J Lab in  
Psycholinguistics Spring 2017

For information about citing these materials or our Terms of Use, visit: <https://ocw.mit.edu/terms>.