

C11 Solutions

1.

```
Count := 1;
FOR I in 1 .. 10 LOOP
  If I MOD 2 = 0 THEN
    FOR J in 1 .. 10 LOOP
      Count:= Count + 2;
    END LOOP;
  ELSE
    FOR J in 1 .. 5 LOOP
      Count := Count - 1;
    END LOOP;
  END IF;
END LOOP;
```

Count = 76.

Count increments by 20 when I is even and decrements by 5 when I is odd.

2. Write an Ada95 program to implement the Euler's 2nd order integration method? Turn in a hard copy of your algorithm and code listing and an electronic copy of your code.

C 11 part b ALGORTIHM

Euler's 2nd order integration – use trapezoidal rule.

Area of a trapezoid under curve = $.5*(y_1+y_2)*\Delta x$

Algorithm:

Ask user for inputs:

- Coefficients of each polynomial term plus constant
- Upper and Lower Bounds of integration
- Step Size

Calculate number of steps = $(\text{upper_bound}-\text{lower_bound})/\text{step_size}$ and convert it to an integer

Loop from 0 to the number of steps using a for loop, performing Euler's second order approximation

- $\text{Integral} = \text{Integral} + .5*(y_1+y_2)*\text{step_size}$
- $Y_1 = Y_2$
- $Y_2 = Y_2 + \text{Step_Size}$

Print out results

C11 b code Solutions

```
with Ada.Text_IO;
use Ada.Text_IO;
with Ada.Integer_Text_IO;
use Ada.Integer_Text_IO;
with Ada.Float_Text_IO;
use Ada.Float_Text_IO;

procedure Second_Order_Euler is
  --procedure to perform euler's second order integration method
  --a definite integral is input by the user and is the calculation is
  --performed and returned
  --only takes in polynomials up to 6th order
  --Unified Computers and Programming, Problem C11 b, Fall 2003
  --Author: Howard Kleinwaks, based on an algorithm by Phil Springmann
  --Last Modified: October 5, 2003

  --declare variables
  Order : Integer; --stores order of polynomial
  Upper_Bound : Float;
  Lower_Bound : Float; --numbers to store the bounds of the integral
  First_Order_Term : Float;
  Second_Order_Term : Float;
  Third_Order_Term : Float;
  Fourth_Order_Term : Float;
  Fifth_Order_Term : Float;
  Sixth_Order_Term : Float;
  Constant_Term : Float;
  Integral : Float;
  Step_Size : Float; --input value by user to determine step size to use
  Number_Of_Steps : Float;
  Integer_Number_Of_Steps : Integer; --need integer number of steps to
use in for loop
  Low_Step : Float;
  High_Step : Float; --variables to represent current x-values (x_i and
x_{i+1})

begin -- Second_Order_Euler
  --get input variables
  --take the order of the polynomial and the coefficients
  Put("Please enter the order of the polynomial (between one and six):"
);
  Get(Item => Order);
  New_Line;
  --check order to make sure it is within the proper bounds
  while Order < 1 and Order > 6 loop
    Put("Please enter the order of the polynomial (between one and six
):");
    Get(Item => Order);
    New_Line;
  end loop;

  --get coefficients of the polynomial
  Put("Please enter the constant term:");
  Get(Item => Constant_Term);
  New_Line;
  Put("Please enter the coefficient of the lowest order term:");
  Get(Item => First_Order_Term);
  New_Line;
  Put("Please enter the coefficient of the next lowest order term:");
  Get(Item => Second_Order_Term);
```

```

New_Line;
Put("Please enter the coefficient of the next lowest order term:");
Get(Item => Third_Order_Term);
New_Line;
Put("Please enter the coefficient of the next lowest order term:");
Get(Item => Fourth_Order_Term);
New_Line;
Put("Please enter the coefficient of the next lowest order term:");
Get(Item => Fifth_Order_Term);
New_Line;
Put("Please enter the coefficient of the next lowest order term:");
Get(Item => Sixth_Order_Term);
New_Line;

--get bounds of integration
Put("Please enter the lower bound:");
Get(Item => Lower_Bound);
New_Line;
Put("Please enter the upper bound:");
Get(Item => Upper_Bound);
New_Line;

--get step size desired from user
Put("Please enter the step size:");
Get(Item => Step_Size);
New_Line;

--calculate number of steps
Number_Of_Steps := (Upper_Bound - Lower_Bound)/Step_Size;
--convert to integer
Integer_Number_Of_Steps := Integer(Number_Of_Steps);

--now loop from 0 to the number of steps, performing euler's second o
rder approximation
--the approximation follows the trapezoidal rule
--area of a trapezoid = .5*(b1 + b2)*h, where b1 and b2 are the funct
ion values at either end of the step
--and h is the step size

--need to initialize the value of integral (the result) and Low_Step
and High_Step
Integral := 0.0;
Low_Step := Lower_Bound;
High_Step := Lower_Bound + Step_Size;

for I in 1..Integer_Number_Of_Steps loop
--calculate integral according to following method:
--Integral := Integral + .5*(f(x)+f(x+1))*Step_Size
Integral := Integral + 0.5*((Sixth_Order_Term*High_step**6 + Fifth
_Order_Term*Low_Step**5 + Fourth_Order_Term*Low_Step**4
+ Third_Order_Term*Low_Step**3 + Second_Order_Term*Low_Step*
*2 + First_Order_Term*Low_Step+Constant_Term)
+ (Sixth_Order_Term*High_Step**6 + Fifth_Order_Term*High_Step**
5 + Fourth_Order_Term*High_Step**4
+ Third_Order_Term*High_Step**3 + Second_Order_Term*High_Ste
p**2 + First_Order_Term*High_Step+Constant_Term))*Step_Size;
Low_Step := Low_Step+Step_Size;
High_Step := High_Step+Step_Size;
end loop;
Put("The integration is: ");

```

```
Put(Integral, Exp => 0);  
end Second_Order_Euler;
```

3.

Algorithm:

1. Initialize the counter to 1
2. Initialize Sum to 0
3. While (counter <= 10) loop
 - i. Get a number from the user
 - ii. Add Number to Sum
 - iii. Increment the Counter
4. Compute the average by dividing sum by 10
5. Display computed average to the user

Code Listing

GNAT 3.13p (20000509) Copyright 1992-2000 Free Software Foundation, Inc.

Compiling: c:/docume~2/joeb/desktop/16070/codeso~1/average_with_while.adb (source file time stamp: 2003-10-02 02:41:10)

```
1. -----
2. -- Program to find the average of 10 numbers using
3. -- a While Loop
4. -- Programmer : Joe B
5. -- Date Last Modified : October 01, 2003
6. -----
7.
8.
9. with Ada.Text_IO;
10. with Ada.Float_Text_IO;
11.
12. procedure Average_With_While is
13.   Counter : Integer :=1; -- initialize counter to 0
14.   Sum : Float :=0.0; -- initializise sum to 0
15.   Num : Float;-- variable used to get input from the user
16. begin
17.   while (Counter <= 10) loop
18.     -- get input from the user
19.     Ada.Text_IO.Put("Please Enter A Number : ");
20.     Ada.Float_Text_IO.Get(Num);
21.     Ada.Text_IO.Skip_Line;
22.     -- compute sum
23.     Sum := Sum + Num;
24.     -- increment the counter
25.     Counter := Counter +1;
26.
27.   end loop;
28.
29.   Ada.Text_IO.Put("The Average of Numbers is :");
30.   Ada.Float_Text_IO.Put(Sum/10.0);
31.
32. end Average_With_While;
```

32 lines: No errors